

<b>Aim</b>	Grammar and speaking practice.
<b>Level</b>	lower intermediate – advanced (depending on Q.- card difficulty)
<b>Players</b>	three or four
<b>Time</b>	50 – 60 minutes (with 6 or 7 Grammar Card sheets)
<b>Materials</b>	One game board per group of players; one game board marker per player; one die per group of 4 players); play money (approximately fifteen cut-up sheets of play money per group); question cards

## Setting up the Game

- With **4 players**, assign one color per person: green, yellow, red, and blue.
- Each player receives \$800.
- The remaining money is set aside in a pile. This money is referred to as the 'BANK'.
- Each group receives one set of QUESTION CARDS (the teacher can select which cards are appropriate for the level of his/her learners).
- Each of the four players then chooses a board marker and places it on the START square.

## Playing the Game

- "Player 1" begins the game by rolling the die on the desk and moving his/her board piece forward accordingly.
- If "Player 1" rolls a "three" and lands on the Movie Theater, the owner of that property picks up a Question Card and shows it to "Player 1" – **make sure the answer at the bottom of the card is covered by a thumb!** If "Player 1" correctly answers the question, he/she receives \$100 from the property owner. An incorrect answer means "Player 1" pays \$100 to the property owner. Play then continues as above with the other players taking turns and rolling the die.

- If a player lands on his/her own property, any money exchanged occurs between that player and the bank (Any of the other three players can act as the BANK and ask the question.).
- Landing on "PAY THE BANK \$100": That player must pay \$100 to the BANK, and immediately continue their turn with another roll of the die.
- Landing on "TELL A FUNNY OR INTERESTING STORY": \$200 is received from the BANK after telling a story – in English, of course!
- Each player receives \$200 payment from the BANK each time he or she lands on or passes "START".
- **THREE PLAYERS:** See Page 2 below

## Winning the Game

- Play continues until all the Question Cards have been used or until the time specified by the teacher is reached. The player with the most money is the winner.



**Any Questions?** Contact me, Robert Dobie, on [www.allthingsgrammar.com](http://www.allthingsgrammar.com)

<b>Aim</b>	Grammar and speaking practice.
<b>Level</b>	lower intermediate – advanced (depending on Q.- card difficulty)
<b>Players</b>	three or four
<b>Time</b>	50 – 60 minutes (with between 56 to 60 Question cards)
<b>Materials</b>	One game board per group of players; one game board marker per player; one die per group of 4 players); play money (approximately fifteen cut-up sheets of play money per group); question cards

## Three Players

- With **3 players**, assign one color per person: green, yellow, red. Blue properties belong to the 'Bank'
- When a player lands on a blue Bank property, either of the other two players can pick up a question card and ask the question (as above, on Page 1). However, if the person who rolled the die answers correctly, then he/she receives \$100 from the Bank. If the person answers incorrectly, he/she must pay \$100 to the Bank.
- Play continues as normal, until all the Question Cards have been used or until the specified time is up.



**Any Questions?** Contact me, Robert Dobie,  
on [www.allthingsgrammar.com](http://www.allthingsgrammar.com)

## My Notes

